

WINSTAR Display

OLED SPECIFICATION

Model No:

WEN025664BWPP3D00000

CUSTOMER:

MODULE NO.: WEN025664BWPP3D00000

| APPROVED BY: | |
|---------------------------|--|
| (FOR CUSTOMER USE ONLY) | |

| SALES BY | | APPROVED BY | CHECKED BY | PREPARED BY |
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- APPROVAL FOR SPECIFICATIONS ONLY
- **MAPPROVAL FOR SPECIFICATIONS AND SAMPLE**

| MODE | L NO: | | |
|---------|-------------|------------------------|------------------|
| REC | ORDS OF REV | | DOC. FIRST ISSUE |
| VERSION | DATE | REVISED PAGE NO. | SUMMARY |
| 0 | 2021/04/14 | | First release |



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1.Module Classification Information

| W | Ε | N | 025664 | B | W | P | P | 3 | D | 0 | 0 | 0 | 00 |
|---|-----|-------|----------------|-------|------------|-------|---|---|----|-----|----|----|-----|
| 1 | 2 | 3 | 4 | 5 | <u>(6)</u> | 7 | 8 | 9 | 10 | 11) | 12 | 13 | 14) |
| 1 | Bra | and:\ | WINSTAR DISPLA | AY CO | ORPOR | RATIO | N | | | | | | |

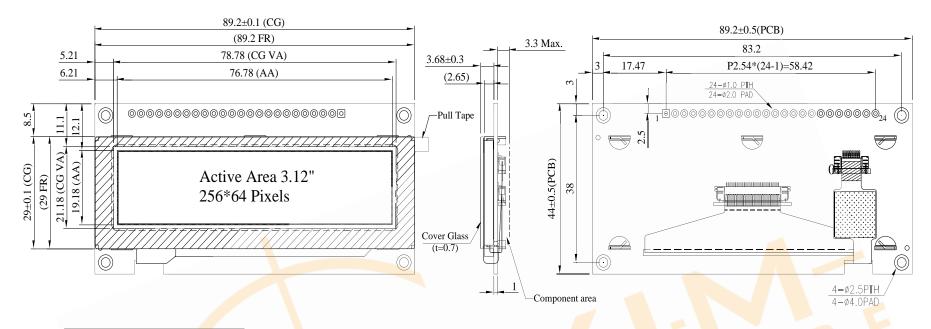
| 1 | Brand: WINSTAR DISPLAY CORPORATION | | | | | |
|----|------------------------------------|--|---|------------------|--|--|
| 2 | E: OLED | | | | | |
| | | H: COB Character | G : COB Graphic | | | |
| | Diamles Time | O: COG | F: COG+FR | | | |
| 3 | Display Type | P: COG + FR + PCB | X: COF | | | |
| | | A: COG + PCB | N: COF + FR + PCB | | | |
| 4 | Dot Matrix: 25 | 56 * 64 | | | | |
| 5 | Serials code | | | | | |
| | | A: Amber | R: Red | C : Full Color | | |
| 6 | Emitting Color | B: Blue | W: White | | | |
| 0 | Emitting Color | G: Green | L: Yellow | | | |
| | | S : Sky Blue | X : Dual Color | | | |
| 7 | Polarizer | P: With Polarizer; N: \ A: Anti-glare Polarize | | | | |
| 8 | Display Mode | | | | | |
| 9 | Driver Voltage | 3:3.0~3.3V ; 5:5 | | | | |
| 10 | Touc <mark>h</mark> Panel | N: Without touch pane | el; T:Resistive TP; D: | DCT Attached CTP | | |
| 11 | Product type | | 0 : Standard 1 : Daylight Readable 2 : Transparent OLED (TOLED) 3 : Flexible OLED (FOLED) | | | |
| 12 | Inspection Grade | 0 : Standard 2 : Special grade C : Automotive grade Y : Consumer grade | 0 : Standard 2 : Special grade C : Automotive grade | | | |
| 13 | Option | • | Kit ; E~P : Options ; Z : | Semi-customized | | |
| 14 | Serial No. | Serial number(00~ZZ) | | | | |

2.General Specification

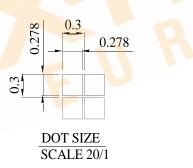
| Item | Dimension | Unit |
|--------------------|-------------------------------|------|
| Dot Matrix | 256 x 64 Dots | _ |
| Module dimension | 89.2 × 44.0 × 7.98 | mm |
| Active Area | 76.78×19.18 | mm |
| Pixel Size | 0.278×0.278 | mm |
| Pixel Pitch | 0.3×0.3 | mm |
| Display Mode | Passive Matrix | |
| Display Color | White | |
| Drive Duty | 1/64 Duty | |
| Gray Scale | 4 bits | |
| OLED IC | SSD1322 (COF) | |
| OLED Interface | 6800, 8080 <mark>, SPI</mark> | |
| Siz <mark>e</mark> | 3.12 inch | 0 0 |

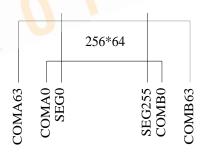
| CTP IC | FT6336U |
|---------------|--------------|
| Detect Point | 1 |
| CTP Interface | I2C |
| Surface | Normal Glare |

3. Contour Drawing & Block Diagram



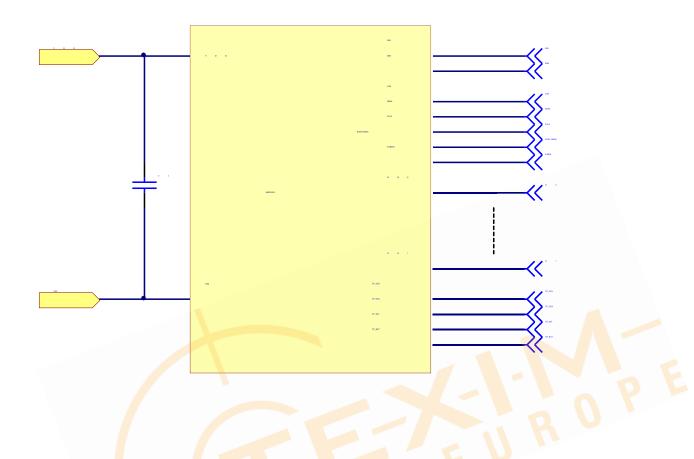
| PIN | SYMBOL | PIN | SYMBOL |
|-----|-----------|-----|--------|
| 1 | VSS | 13 | DB6 |
| 2 | VDD | 14 | DB7 |
| 3 | NC | 15 | NC |
| 4 | D/C# | 16 | RES# |
| 5 | R/W#(WR#) | 17 | CS# |
| 6 | E(/RD#) | 18 | NC |
| 7 | DB0 | 19 | BS1 |
| 8 | DB1 | 20 | BS0 |
| 9 | DB2 | 21 | TP_SCK |
| 10 | DB3 | 22 | TP_SDA |
| 11 | DB4 | 23 | TP_INT |
| 12 | DB5 | 24 | TP_RST |





The non-specified tolerance of dimension is ± 0.3 mm.

3.1 Application recommendations



Bus Interface selection: (Must be set the BS[1:0], refer to item 4) 8-bits 6800 and 8080 parallel, SPI

C1: 1.0uF

Note: The capacitor value is recommended value. Select appropriate value against module application.

4.Interface Pin Function

| Pin Number | Symbol | I/O | Function |
|---------------|---------------------------------|-----|---|
| 1 | VSS | P | Ground. |
| 2 | VDD | P | Power Supply for Core Logic Circuit Power supply pin for core logic operation. A capacitor is required to connect between this pin and VSS |
| 3 | N.C. | P | Reserved Pin The N.C. pin between function pins are reserved for compatible and flexible design. |
| 4 | D/C# | I | Data/Command Control This pin is Data/Command control pin connecting to the MCU. When the pin is pulled HIGH, the content at D[7:0] will be interpreted as data. When the pin is pulled LOW, the content at D[7:0] will be interpreted as command. |
| 5 | R/W# (WR#) | I | Read/Write Select or Write This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as Read/Write (R/W#) selection input. Pull this pin to "High" for read mode and pull it to "Low" for write mode. When 80XX interface mode is selected, this pin will be the Write (WR#) input. Data write operation is initiated when this pin is pulled low and the CS# is pulled low. When serial mode is selected, this pin must be connected to VSS. |
| 6 | E/RD# | I | Read/Write Enable or Read This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as the Enable (E) signal. Read/write operation is initiated when this pin is pulled high and the CS# is pulled low. When connecting to an 80XX-microprocessor, this pin receives the Read (RD#) signal. Data read operation is initiated when this pin is pulled low and CS# is pulled low. When serial mode is selected, this pin must be connected to VSS. |
| 7~14 | DB0 DB1 DB2 DB3 DB4 DB5 DB6 DB7 | I/O | Host Data Input/Output Bus These pins are 8-bit bi-directional data bus to be connected to the microprocessor's data bus. When serial mode is selected, D1 will be the serial data input SDIN and D0 will be the serial clock input SCLK. |
| 15 | NC | P | Reserved Pin The N.C. pin between function pins are reserved for compatible and flexible design. |

| | | | , | | | | |
|----|--------|---|---|--|--|--|--|
| 16 | RES# | I | This pin is reset signal input. When the pin is pulled LOW, initialization of the chip is executed. | | | | |
| | | | Keep this pin pull HIGH during normal operation. | | | | |
| | | | Data/Command Control | | | | |
| 17 | CS# | I | This pin is the chip select input connecting to the MCU. The chip is | | | | |
| | | | enabled for MCU communication only when CS# is pulled LOW. | | | | |
| | | | Reserved Pin | | | | |
| 18 | NC | P | The N.C. pin between function pins are reserved for compatible and | | | | |
| | | | flexible design. | | | | |
| 19 | BS1 | | Communicating Protocol Select | | | | |
| | | | These pins are MCU interface selection input. See the following table: | | | | |
| | | | BS[1:0] Bus Interface Selection | | | | |
| | | | 00 4 line SPI | | | | |
| | | I | 01 3 line SPI | | | | |
| 20 | BS0 | _ | 10 8-bit 8080 parallel | | | | |
| | | | 11 8-bit 6800 parallel | | | | |
| | | | Note | | | | |
| | | | (1) 0 is connected to VSS | | | | |
| | | | (2) 1 is connected to VDD | | | | |
| 21 | TP_SCK | I | I2C clock input | | | | |
| 22 | TP_SDA | I | I2C data input and output | | | | |
| 23 | TP_INT | I | External interrupt to the host | | | | |
| 24 | TP_RST | I | External Reset, Low is active | | | | |

5.Absolute Maximum Ratings

5.1 Absolute Maximum Ratings

| Parameter | Symbol | Min | Max | Unit | Notes |
|----------------------------|--------|------|-----|------|-------|
| Supply Voltage for Display | VDD | -0.3 | 4 | V | 1, 2 |
| Operating Temperature | TOP | -20 | 70 | °C | - |
| Storage Temperature | TSTG | -30 | 80 | °C | - |

Note 1: All the above voltages are on the basis of "VSS = 0V".

Note 2: When this module is used beyond the above absolute maximum ratings, permanent breakage of the module may occur. Also, for normal operations, it is desirable to use this module under the conditions according to Section 6 "Electrical Characteristics". If this module is used beyond these conditions, malfunctioning of the module can occur and the reliability of the module may deteriorate

6.Electrical Characteristics

6.1 DC Electrical Characteristics

| Item | Symbol | Condition | Min | Тур | Max | Unit |
|-----------------------------------|--------|-----------|---------|-----|---------|------|
| Supply Voltage for Logic | VDD | _ | 2.8 | 3.0 | 3.3 | V |
| High Level Input | VIH | _ | 0.8×VDD | _ | VDD | V |
| Low Level Input | VIL | _ | 0 | _ | 0.2×VDD | V |
| High Level Output | VOH | _ | 0.9×VDD | _ | VDD | V |
| Low Level Output | VOL | _ | 0 | _ | 0.1×VDD | V |
| 50% Check Board operating Current | IDD | VDD -3V | _ | 150 | 300 | mA |

6.2 OLED DISPLAY's Initial code

```
void Initial ic(void)
    write_command(0xFD);
                              //set Command Lock
    write data(0x12);
    write command(0xAE);
                              //Sleep mode ON (Display OFF)
    write command(0xB4);
                              //Display Enhancement A
    write data(0xA2);
                              // Internal VSL
    write_data(0xB5);
    write command(0xA0);
                              //set Re-map and Dual COM Line mode
    write data(0x10);
    write_data(0x11);
    write command(0xCA);
                              //set MUX Ratio
    write data(0x3F);
    write command(0xD1);
                              //Display Enhancement B
    write data(0x82);
    write data(0x20);
    write command(0xC1);
                              //set Contrast current
    write data(0XC0);
    write_command(0xC7);
                              //master Contrast current Control
    write_data(0x0F);
                              //set Front Clock Divider/Oscillator Frequency
    write_command(0xB3);
    write_data(0x61);
                              //105Hz
    write_command(0xB1);
                              //set Phase Length
    write_data(0XF5);
    write command(0xBB);
                              //set pre-charge voltage
    write_data(0x1F);
    write command(0xBE);
                              //set VCOMH
    write data(0x07);
                              //set Current Pre-charge Period
    write command(0xB6);
    write_data(0x0F);
    write command(0xB9);
                              // Select Default Linear Gray Scale table
    write command(0xAB);
                              //Function Selection
    write data(0x01);
    write command(0x00);
                              // Enable Gray Scale Table
    write command(0xA1);
                              //set Display Start Line
    write data(0x00);
    write command(0xA2);
                              //set Display Offset
    write data(0x00);
```

```
write_command(0xA6);  //set Display Mode

write_command(0x15);  //set Column Address
write_data(0x1C);
write_data(0x5B);

write_command(0x75);  //set Row Address
write_data(0x00);
write_data(0x3F);

write_command(0x5C);  //Write RAM Command
write_command(0xAF);  //Sleep mode OFF (Display ON)
}
```

Note1: Initial code is for reference only. Please make the best adjustment with the OLED module. Note2: Command: Set Contrast Control (0xC1), This command sets the Contrast Setting of the display. The chip has 256 contrast steps from 00h to FFh. The segment output current increases as the contrast step value increases. The segment current increases, the OLED brightness increases.



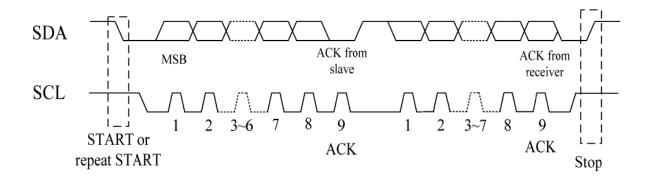
6.3 TOUCH PANEL's application code.

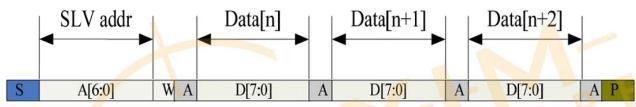
6.3.1 I2C address format

I2C slave addresses: 0x70

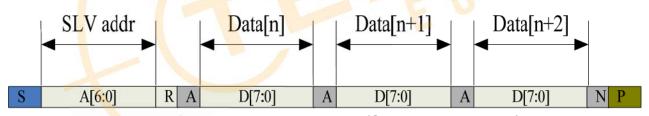
6.3.2 I2C Read/Write Interface description

The I2C is always configured in the Slave mode.





I2C master write, slave read (Slave address: 0x71)



I2C master read, slave write (Slave address: 0x70)

Mnemonics Description

| Mnemonics | Description |
|-----------|--|
| S | I2C Start or I2C Restart |
| A[6:0] | Slave address |
| R/W | READ/WRITE bit, '1' for read, '0' for write |
| A(N) | ACK(NACK) |
| P | STOP: the indication of the end of a packet (if this bit is missing, S will indicate the end of the current packet and the beginning of the next packet) |

Timing Characteristics

| Parameter | Min | Max | Unit |
|--|-----|-----|------|
| SCL frequency | 10 | 400 | KHz |
| Bus free time between a STOP and START condition | 4.7 | \ | us |
| Hold time (repeated) START condition | 4.0 | \ | us |
| Data setup time | 250 | \ | ns |
| Setup time for a repeated START condition | 4.7 | \ | us |
| Setup Time for STOP condition | 4.0 | \ | us |

6.3.3 Coordinates Information

| Address | Name | Default Value | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Host Access |
|---------|-----------|------------------|-----------------|----------------------|--------|--------|--------------|----------------------------------|----------|------|----------------|
| 0x02 | TD_STATUS | 0x00 | | | | | [3:0] points | | r of tou | ich | R |
| 0x03 | P1_XH | 0xFF | [7:6]1 Event | Flag | | | | 1 st Touc sition[1 | | | R |
| 0x04 | P1_XL | 0xFF | [7:0] | 1 st Touc | h X Po | sition | | | | | R |
| 0x05 | P1_YH | 0xFF | [7:4] | 1 st Touc | h ID | | | 1 st Touc sition[1 | | A | R |
| 0x06 | P1_YL | 0xFF | [7:0] | 1 st Touc | h Y Po | sition | | 4 | 100 | | R |

TD_STATUS

This register is the Touch Data status register.

| Address | Bit Address | Register Name | Description |
|---------|-------------|------------------------------|--|
| 002 | 3:0 | Number of touch points [3:0] | The detected point number, 1-2 is valid. |
| 0x02 | 7:4 | Reserved | P - 11 1 |

P1 XH

This register describes MSB of the X coordinate of the nth touch point and the corresponding event flag.

| Address | Bit Address | Register Name | Description |
|---------|-------------|-------------------------|-----------------------------------|
| 0x03 | 7:6 | Event Flag | 00b: Press Down 01b: Lift Up |
| 14 | | | 10b: Contact 11b: No event |
| | 5:4 | | Reserved |
| | 3:0 | Touch X Position [11:8] | MSB of Touch X Position in pixels |

P1_XL

This register describes LSB of the X coordinate of the nth touch point.

| Address | Bit Address | Register Name | Description |
|---------|-------------|------------------------|---------------------------------------|
| 0x04 | 7:0 | Touch X Position [7:0] | LSB of the Touch X Position in pixels |

P1_YH

This register describes MSB of the Y coordinate of the nth touch point and corresponding touch ID.

| Address | Bit Address | Register Name | Description |
|---------|-------------|-------------------------|--|
| 0x05 | 7:4 | Touch ID[3:0] | Touch ID of Touch Point, this value is 0x0F when the ID is invalid |
| | 3:0 | Touch Y Position [11:8] | MSB of Touch Y Position in pixels |

P1_YL

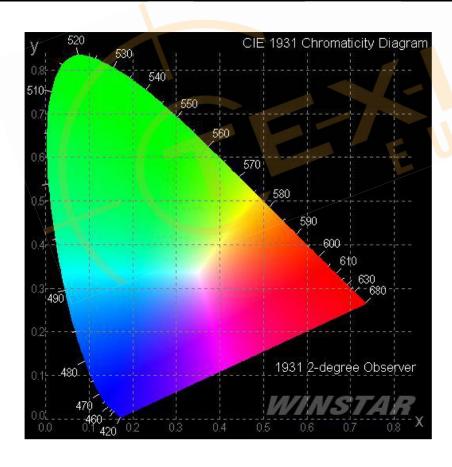
This register describes LSB of the Y coordinate of the nth touch point.

| Address | Bit Address | Register Name | Description |
|---------|-------------|------------------------|---------------------------------------|
| 0x06 | 7:0 | Touch Y Position [7:0] | LSB of the Touch Y Position in pixels |

Note: X-Y Resolutions: 256 x 64

7.Optical Characteristics

| Item | Symbol | Condition | Min | Тур | Max | Unit |
|------------------|-------------|---------------|----------|------|------|-------|
| Viou Anglo | (V)θ | _ | 160 | _ | _ | deg |
| View Angle | (Η)φ | _ | 160 | _ | _ | deg |
| Contrast Ratio | CR | Dark | 10,000:1 | _ | _ | _ |
| Doonones Time | T rise | _ | _ | 10 | _ | μs |
| Response Time | T fall | _ | _ | 10 | _ | μs |
| Display with 50% | 6 check Boa | rd Brightness | 60 | 80 | _ | cd/m2 |
| CIEx(White) | | (CIE1931) | 0.26 | 0.28 | 0.30 | _ |
| CIEy(Whi | te) | (CIE1931) | 0.30 | 0.32 | 0.34 | |



8.OLED Lifetime

| ITEM | Conditions | Min | Тур | Remark |
|------------------------|--|------------|-----|--------|
| Operating Life Time | Ta=25°C / Initial 50% check board brightness Typical Value | 20,000 Hrs | 1 | Note |

Notes:

- 1. Life time is defined the amount of time when the luminance has decayed to <50% of the initial value.
- 2. This analysis method uses life data obtained under accelerated conditions to extrapolate an estimated probability density function (*pdf*) for the product under normal use conditions.
- 3. Screen saving mode will extend OLED lifetime.



9.Reliability

Content of Reliability Test

| Environmenta Test Item | Content of Test | Test Condition | Applicable Standard |
|---|--|---|------------------------|
| High Temperature storage | Endurance test applying the high storage temperature for a long time. | 80°C 240hrs | |
| Low Temperature storage | Endurance test applying the low storage temperature for a long time. | -30°C 240hrs | |
| High Temperature Operation | Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time. | 70°C 240hrs | |
| Low Temperature Operation | Endurance test applying the electric stress under low temperature for a long time. | -20°C 240hrs | |
| High Temperature/ Humidity Storage | Endurance test applying the high temperature and high humidity storage for a long time. | 60°C,90%RH 240hrs | |
| High Temperature/ Humidity Operation | Endurance test applying the high temperature and high humidity Operation for a long time. | 60°C,90%RH 120hrs | +/\ |
| Temperatu <mark>re</mark> Cycle | Endurance test applying the low and high temperature cycle. -30°C 25°C 80°C 30min 5min 30min 1 cycle | -30°C /80°C 30 cycles | RO |
| Mechanica <mark>l</mark> Tes | st | | |
| Vibration test | Endurance test applying the vibration during transportation and using. | Frequency:10~55Hz amplitude:1.5mm Time:0.5hrs/axis Test axis:X,Y,Z | |
| Others | | | |
| Static electricity test | Endurance test applying the electric stress to the finished product housing. | Air Discharge model ±4kv,10 times | |

^{***} Supply voltage for OLED system =Operating voltage at 25°C

Test and measurement conditions

- 1. All measurements shall not be started until the specimens attain to temperature stability. After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.
- 2. All-pixels on/off exchange is used as operation test pattern.
- 3. The degradation of Polarizer are ignored for High Temperature storage, High Temperature/ Humidity Storage, Temperature Cycle

Evaluation criteria

- 1. The function test is OK.
- 2. No observable defects.
- 3. Luminance: > 50% of initial value.
- 4. Current consumption: within ± 50% of initial value.

APPENDIX:

RESIDUE IMAGE

Because the pixels are lighted in different time, the luminance of active pixels may reduce or differ from inactive pixels. Therefore, the residue image will occur. To avoid the residue image, every pixel needs to be lighted up uniformly.



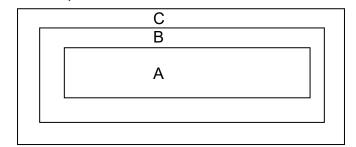
10.Inspection specification

Inspection Standard:

MIL-STD-105E table normal inspection single sample level II.

Definition

- 1 Major defect: The defect that greatly affect the usability of product.
- 2 Minor defect : The other defects, such as cosmetic defects, etc. Definition of inspection zone:



Zone A: Active Area

Zone B: Viewing Area except Zone A

Zone C: Outside Viewing Area

Note: As a general rule, visual defects in Zone C are permissible, when it is no trouble of quality and assembly to customer's product.

Inspection Methods

- 1 The general inspection: Under fluorescent light illumination: 750~1500 Lux, about 30cm viewing distance, within 45° viewing angle, under 25±5°C.
- 2 The luminance and color coordinate inspection: By SR-3 or BM-7 or the equal equipments, in the dark room, under 25±5°C.

| NO | lt <mark>e</mark> m | Criterion | AQL |
|----|---|--|------|
| 01 | Electrical Testing | 1.1 Missing vertical, horizontal segment, segment contrast defect. 1.2 Missing character, dot or icon. 1.3 Display malfunction. 1.4 No function or no display. 1.5 Current consumption exceeds product specifications. 1.6 OLED viewing angle defect. 1.7 Mixed product types. 1.8 Contrast defect. | 0.65 |
| 02 | Black or white spots on OLED (display only) | 2.1 White and black spots on display ≤0.25mm, no more than three white or black spots present. 2.2 Densely spaced: No more than two spots or lines within 3mm. | 2.5 |

| NO | Item | Criterion | | | AQL | |
|----|--|---|---|--------------------------------|--------------------------|-----|
| | OLED black spots, white spots, contaminati on (non-display) | 3.1 Round type : As following drawing Φ=(x+y)/2 → X | SIZE $Φ \le 0.10$ $0.10 < Φ \le 0.20$ $0.20 < Φ \le 0.25$ $0.25 < Φ$ | Acceptable QTY ignore 2 1 0 | Zone A+ B A+ B A+ B A+ B | 2.5 |
| 03 | | 3.2 Line type : (As w Length L≤3.0 L≤2.5 | n Width W≤0.02 0 0.02 <w≤0.0< td=""><td>Acceptable Q TY ignore</td><td>Zone A+B A+B A+B</td><td>2.5</td></w≤0.0<> | Acceptable Q TY ignore | Zone A+B A+B A+B | 2.5 |
| 04 | Polarizer bubbles /Dent | 4.1 If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction. 4.2 The polarizer of | Size Φ $\Phi \le 0.20$ $0.20 < \Phi \le 0.50$ $0.50 < \Phi \le 1.00$ $1.00 < \Phi$ Total Q TY | Acceptable Q TY ignore 3 2 0 3 | Zone A+B A+B A+B | 2.5 |
| 05 | Scratches | res Follow NO.3 OLED black spots, white spots, contamination. | | | | |

| NO | Item | Criterion | | |
|----|------------------|--|-----|--|
| | | Symbols Define: x: Chip length y: Chip width z: Chip thickness k: Seal width t: Glass thickness a: OLED side length L: Electrode pad length: 6.1 General glass chip: 6.1.1 Chip on panel surface and crack between panels: | | |
| 06 | Chipped glass | $ \begin{array}{c ccccccccccccccccccccccccccccccccccc$ | 2.5 | |
| | | 6.1.2 Corner crack: z: Chip thickness Z≤ 1/2t y: Chip width x: Chip length x≤ 1/8a | | |
| | | 1/2t $<$ z \le 2t Not exceed 1/3k $x \le$ 1/8a | | |
| 06 | Glass crack | | | |

| NO | Item | Criterion | | |
|----|--------------------|---|-----|--|
| 06 | Glass crack | 6.2.2 Non-conductive portion: y y: Chip width | 2.5 | |
| 07 | Cracked glass | The OLED with extensive crack is not acceptable. | | |
| 08 | Backlight elements | 8.1 Illumination source flickers when lit. 8.2 Spots or scratched that appear when lit must be judged. Using OLED spot, lines and contamination standards. | | |
| 09 | Bezel | 8.3 Backlight doesn't light or color wrong. 9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications. | | |
| 10 | PCB, COB | 9.2 Bezel must comply with job specifications. 10.1 COB seal may not have pinholes larger than 0.2mm or contamination. 10.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram. 10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places. 10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product characteristic chart. 10.8 If solder gets on bezel tab pads, OLED pad, zebra pad or screw hold pad, make sure it is smoothed down. | | |

| NO | Item | Criterion | AQL |
|----|-----------------------|--|-------------------|
| 11 | Soldering | 11.1 No un-melted solder paste may be present on the PCB. 11.2 No cold solder joints, missing solder connections, oxidation or icicle. 11.3 No residue or solder balls on PCB. | 2.5 2.5 2.5 |
| | | 11.4 No short circuits in components on PCB. | 0.65 |
| | | 12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP. | 2.5 |
| | General appearance | 12.2 No cracks on interface pin (OLB) of TCP. | 0.65 |
| | | 12.3 No contamination, solder residue or solder balls on product. 12.4 The IC on the TCP may not be damaged, circuits. | 2.5 |
| | | 12.5 The uppermost edge of the protective strip on the interface | 2.5 |
| 12 | | pin must be present or look as if it cause the interface pin to sever. | 2.5 |
| | | 12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.12.7 Sealant on top of the ITO circuit has not hardened. | 2.5 |
| | | 12.8 Pin type must match type in specification sheet. | 2.5 |
| | | 12.9 OLED pin loose or missing pins. | 0.65 |
| | | 12.10 Product packaging must the same as specified on | 0.65 |
| | | packaging specification sheet. | 0.65 |
| | | 12.11 Product dimension and structure must conform to product specification sheet. | 0.65 |

| Check Item | Classification | Criteria | |
|--|----------------|-------------------------------------|--|
| No Display | Major | | |
| Missing Line | Major | | |
| Pixel Short | Major | | |
| Darker Short | Major | E | |
| Wrong Display | Major | | |
| Un-uniform B/A x 100% < 70% A/C x 100% < 70% | Major | A Normal B Dark Fixel C Light Fixel | |

11.Precautions in use of OLED Modules

Modules

- (1) Avoid applying excessive shocks to module or making any alterations or modifications to it.
- (2) Don't make extra holes on the printed circuit board, change the components or modify its shape of OLED display module.
- (3) Don't disassemble the OLED display module.
- (4) Do not apply input signals while the logic power is off.
- (5) Don't operate it above the absolute maximum rating.
- (6) Don't drop, bend or twist OLED display module.
- (7) Soldering: only to the I/O terminals.
- (8) Hot-Bar FPC soldering condition: 280~350C, less than 5 seconds.
- (9) Winstar has the right to change the passive components (Resistors, capacitors and other passive components will have different appearance and color caused by the different supplier.) and change the PCB Rev. (In order to satisfy the supplying stability, management optimization and the best product performance...etc, under the premise of not affecting the electrical characteristics and external dimensions, Winstar have the right to modify the version.)
- (10) Winstar has the right to upgrade or modify the product function.
- (11) For COG & COF structure OLED products, customers should reserve VCC (VPP) adjustment function or software update function when designing OLED supporting circuit. (The progress of OLED light-emitting materials will increase the conversion efficiency and the brightness. The brightness can be adjusted if necessary).

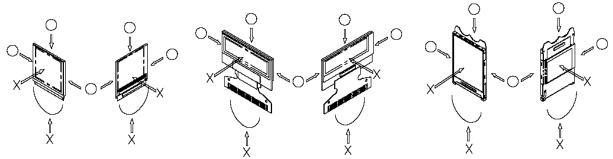
11.1. Handling Precautions

- (1) Since the display panel is being made of glass, do not apply mechanical impacts such as dropping from a high position.
- (2) If the display panel is broken by some accident and the internal organic substance leaks out, be careful not to inhale nor lick the organic substance.
- (3) If pressure is applied to the display surface or its neighborhood of the OLED display module, the cell structure may be damaged. So, be careful not to apply pressure to these sections.
- (4) The polarizer covering the surface of the OLED display module is soft and easily scratched.
- (5) When the surface of the polarizer of the OLED display module has soil, clean the surface. It takes advantage by using following adhesion tape.
 - * Scotch Mending Tape No. 810 or an equivalent

Never try to breathe upon the soiled surface nor wipe the surface using cloth containing solvent such as ethyl alcohol, since the surface of the polarizer will become cloudy. Also, pay attention that the following liquid and solvent may spoil the polarizer:

- * Water
- * Ketone
- * Aromatic Solvents
- (6) Protection film is being applied to the surface of the display panel and removes the protection film before assembling it. At this time, if the OLED display module has been stored for a long period of time, residue adhesive material of the protection film may remain on the surface of the display panel after removed of the film. In such case, remove the residue material by the method introduced in the above Section 5.
- (7) Do not touch the following sections whenever possible while handling the OLED display modules.
 - * Pins and electrodes
 - * Pattern layouts such as the TCP & FPC

(8) Hold OLED display module very carefully when placing OLED display module into the System housing. Do not apply excessive stress or pressure to OLED display module. And, do not over bend the film with electrode pattern layouts. These stresses will influence the display performance. Also, secure sufficient rigidity for the outer cases.



- (9) Do not apply stress to the LSI chips and the surrounding molded sections.
- (10) Pay sufficient attention to the working environments when handing OLED display modules to prevent occurrence of element breakage accidents by static electricity.
 - * Be sure to make human body grounding when handling OLED display modules.
 - * Be sure to ground tools to use or assembly such as soldering irons.
 - * To suppress generation of static electricity, avoid carrying out assembly work under dry environments.
 - * Protective film is being applied to the surface of the display panel of the OLED display module. Be careful since static electricity may be generated when exfoliating the protective film.

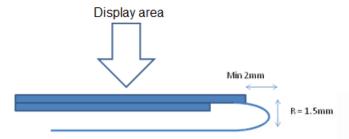
11.2. Storage Precautions

- (1) When storing OLED display modules, put them in static electricity preventive bags to avoid be directly exposed to sun or lights of fluorescent lamps. And, also, place in the temperature 25±5°C and Humidity below 65% RH.(We recommend you to store these modules in the packaged state when they were shipped from Winstar. At that time, be careful not to let water drops adhere to the packages or bags.)
- (2) When the OLED display module is being dewed or when it is placed under high temperature or high humidity environments, the electrodes may be corroded if electric current is applied. Please store it in clean environment.

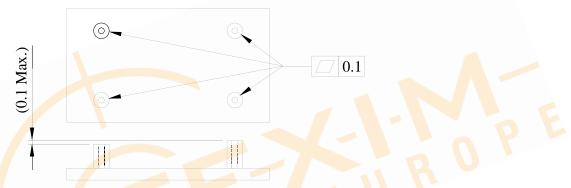
11.3. Designing Precautions

- (1) The absolute maximum ratings are the ratings which cannot be exceeded for OLED display module, and if these values are exceeded, OLED display module may be damaged.
- (2) To prevent occurrence of malfunctioning by noise, pay attention to satisfy the VIL and VIH specification and to make the signal line cable as short as possible.
- (3) We recommend you to install excess current preventive unit (fuses, etc.) to the power circuit (VDD / VCC). (Recommend value: 0.5A)
- (4) Pay sufficient attention to avoid occurrence of mutual noise interference with the nearby devices.
- (5) As for EMI, take necessary measures on the equipment side basically.
- (6) If the power supplied to the OLED display module is forcibly shut down by such errors as taking out the main battery while the OLED display panel is in operation, we cannot guarantee the quality of this OLED display module.
 - * Connection (contact) to any other potential than the above may lead to rupture of the IC.
- (7) If this OLED driver is exposed to light, malfunctioning may occur and semiconductor elements may change their characteristics.

- (8) The internal status may be changed, if excessive external noise enters into the module. Therefore, it is necessary to take appropriate measures to suppress noise generation or to protect module from influences of noise on the system design.
- (9) We recommend you to make periodical refreshment of the operation statuses (re-setting of the commands and re-transference of the display data) to cope with catastrophic noise.
- (10) It's pretty common to use "Screen Saver" to extend the lifetime and Don't use the same image for long time in real application. When an OLED display module is operated for a long of time with fixed pattern, an afterimage or slight contrast deviation may occur.
- (11) The limitation of FPC and Film bending.



(12) The module should be fixed balanced into the housing, or the module may be twisted.



(13) Please heat up a little the tape sticking on the components when removing it; otherwise the components might be damaged.

11.4. Precautions when disposing of the OLED display modules

(1) Request the qualified companies to handle industrial wastes when disposing of the OLED display modules. Or, when burning them, be sure to observe the environmental and hygienic laws and regulations.



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